

Minutes of Meeting
Quarterly Fire Protection Districts
June 20, 2014
10:00 a.m.

The Kootenai County Board of Commissioners: Chairman Todd Tondee, Commissioner Dan Green, and Commissioner Jai Nelson met to discuss the following agenda items. Also present were Hauser Fire Protection District Chief Larry Simms, East Side Fire District Chief Doug Allman, Emergency Medical Services System Chief Officer Christopher Way, Kootenai County Fire and Rescue Chief Warren Merritt, Kootenai County Sheriff's Office 9-1-1 Director Matt Street, and Deputy Clerk Cheryl Baumann.

A. Call to Order: Chairman Tondee called the meeting to order at 10:02 a.m.

B. Introductions: There were no introductions made.

C. Changes to the Agenda: There were no changes made to the agenda.

D. Old Business: There was no old business discussed.

E. New Business:

The attendees met to discuss the status of a request to purchase determinant-based dispatch software, an upgrade to the Spillman server (Spillman), and a status report on proposed land use revisions.

The Board advised that the determinant-based dispatch software has been included in the County's budget for Fiscal Year 2015 (FY15). The Board stated that they are aware that this software cannot be installed unless an upgrade to Spillman occurs. A letter has been sent from the Commissioners' Office to law enforcement, fire and EMS agencies in Kootenai County outlining an updated user fee structure and corresponding FY15 rate increase to fund a portion of these upgrade costs. It was also noted that in order to meet the growing demand on Spillman resources by the multiple agencies, the Board is considering an additional Information Systems (IS) technical support staff member.

Chairman Tondee informed the group that the suggested Spillman user fees are based on the number of licenses that are purchased by each agency, which will make the fee structure more equitable for all users. Transition to the new fee structure will not occur until FY15. A Memorandum of Understanding (MOU) outlining the services, use and fees for Spillman will be sent to each of the agencies.

Timberlake Fire Protection District Chief Kevin Kleinworth joined the meeting at 10:18 a.m.

Emergency Medical Services System Chief Officer Christopher Way informed the Board that he has received a reasonable quote for the installation of the emergency operations tracking software, and plans to order the software in the next two (2) weeks.

The Board updated the attendees on potential amendments to the land use ordinances and stated that Community Development Director David Callahan is exploring two (2) options to move this project forward, which include:

- Addressing non-controversial, technical issues prior to scheduling a public hearing
- Addressing a longer process for controversial issues, which may require additional public hearings

Fire and Rescue Chief Warren Merritt raised his concern that a portion of the permit fees collected by the Community Development Department have not been disbursed to the Fire and Rescue office. The Board will ask Financial Director David McDowell for a disbursement report.

On behalf of the attendees, Chief Way thanked the Board for their support of the dispatch software and Spillman upgrade.

- F. Staff Reports:** Kootenai County Fire and Rescue Chief Warren Merritt reported that the new Automated External Defibrillator (AED) was used for the first time by the Post Falls Police Department. Recognition for these responders will take place at the Post Falls City Council Meeting to be held on July 1, 2014 at 6:00 p.m.

Kootenai County Sheriff's Office 9-1-1 Director Matt Street thanked the EMS and Fire District members for their positive, professional support at the meetings he recently attended.

- G. Public Comment:** This section is reserved for citizens wishing to address the Board regarding a County related issue. There was no public comment.

The meeting was adjourned at 10:35 a.m.

Respectfully submitted,

JIM BRANNON, CLERK

TODD TONDEE, CHAIRMAN

BY: _____

Cheryl Baumann, Deputy Clerk