

**Minutes of Meeting
Sheriff's Pay Proposal
February 12, 2015
8:15 a.m.**

The Kootenai County Board of Commissioners: Chairman David Stewart, Commissioner Dan Green and Commissioner Marc Eberlein met to discuss the following agenda items. Also present were Sheriff Ben Wolfinger, Undersheriff Daniel Mattos, Sheriff's Detective Kevin Mumford, Civil Deputy Prosecuting Attorney R. David Ferguson, Clerk Jim Brannon, Auditor Staff Accountant Kimberli Price, Human Resources Director Skye Reynolds, and Deputy Clerk Meshell Missler.

- A. Call to Order:** Chairman Stewart called the meeting to order at 8:19 a.m.
- B. Introductions:** There were no introductions.
- C. Changes to the Agenda:** There were no changes to the agenda.
- D. Old Business:** There was no old business discussed.
- E. New Business:**
Sheriff Ben Wolfinger presented a revised wage/benefit Sheriff's pay proposal for FY2015 and FY2016. The Sheriff also noted that three open positions were terminated to help offset the budget impact of this proposal. The Board discussed at length that the initial pay proposal was for Sheriff's deputy positions only. Eventually, the Board agreed that all certification levels of the Sheriff's office need to be adjusted to avoid compression.

Commissioner Green moved to authorize a funding change in the amount of a \$1.50 raise for levels 1 – 3; a \$2.00 raise for levels 4 – 6; and a \$2.50 raise for levels 7 – 9 for the balance of the FY2015, taking effect on March 8, 2015 as proposed by the Sheriff's office. Commissioner Eberlein seconded the motion. There being no discussion, Deputy Clerk Missler called the roll:

Commissioner Eberlein: Aye
Commissioner Green: Aye
Chairman Stewart: Aye
The motion carried.

- F. Public Comment:** This section is reserved for citizens wishing to address the Board regarding a County related issue. There was no public comment.

Chairman Stewart adjourned the meeting at 9:02 a.m.

Respectfully submitted,

JIM BRANNON, CLERK

DAVID STEWART, CHAIRMAN

BY: _____
Meshell Missler, Deputy Clerk
